

Issues

| # | Project | Tracker | Priority | Status | Subject | Updated | Author | Affected version | Target version |
|------|-----------------|---------|----------|-------------|---|---------------------|---------------|------------------|----------------|
| 1142 | AOZ Studio Beta | Bug | Normal | New | PROC command gives Type Mismatch error | 03/14/2023 02:57 PM | Paul Kitching | none | none |
| 856 | AOZ Studio Beta | Bug | Normal | New | UI Text box hold last char in buffer | 10/24/2021 12:02 PM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 813 | AOZ Studio Beta | Bug | Normal | New | Problems with actor events | 09/28/2021 03:12 PM | Paul Kitching | 1.0.0 (B8) u15 | none |
| 799 | AOZ Studio Beta | Bug | Normal | New | minimap isn't aligned properly with code | 09/19/2021 06:56 PM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 747 | AOZ Studio Beta | Bug | Normal | New | F5 causing error for sqr() | 09/19/2021 06:24 PM | Paul Kitching | 1.0.0 (B10) u16 | |
| 736 | AOZ Studio Beta | Bug | Normal | New | Playing samples from abk file is silent | 04/24/2021 08:13 AM | Paul Kitching | Beta 7 | |
| 431 | AOZ Studio Beta | Bug | Normal | In Progress | PUT KEY not working | 09/19/2021 06:39 PM | Paul Kitching | 1.0.0 (B10) u16 | |
| 249 | AOZ Studio Beta | Bug | High | In Progress | File saving not working | 12/18/2021 09:47 PM | Paul Kitching | 1.0.0 (B8) | |
| 868 | AOZ Studio Beta | Bug | Normal | Resolved | Scrolling is backwards in some windows of debugger | 12/06/2021 08:59 AM | Paul Kitching | 1.0.0 (B11) u17 | none |
| 865 | AOZ Studio Beta | Bug | Normal | Resolved | 1 pixel bobs don't have collisions detected | 12/07/2021 07:12 AM | Paul Kitching | 1.0.0 (B11) u17 | none |
| 859 | AOZ Studio Beta | Bug | Normal | Resolved | Boolean values not showing in debugger variables window | 12/10/2021 08:31 AM | Paul Kitching | 1.0.0 (B9) u16 | none |
| 858 | AOZ Studio Beta | Bug | Normal | Resolved | Play Audio sometimes playing the wrong audio in the internal player | 11/06/2021 11:51 AM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 830 | AOZ Studio Beta | Bug | Normal | Resolved | Scrolling is backwards in debugger windows | 09/28/2021 03:10 PM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 760 | AOZ Studio Beta | Bug | Normal | Resolved | Direct mode - Arrays shown flipped | 09/28/2021 03:52 PM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 749 | AOZ Studio Beta | Bug | Normal | Resolved | Clear Key not working properly | 07/15/2021 05:00 PM | Paul Kitching | Beta 7 | |
| 742 | AOZ Studio Beta | Bug | Normal | Resolved | Blank screen when using samples | 07/15/2021 05:16 PM | Paul Kitching | Beta 7 | |
| 735 | AOZ Studio Beta | Bug | Normal | Resolved | Line Input doesn't work when getting array elements. | 09/28/2021 05:24 PM | Paul Kitching | 1.0.0 (B10) u16 | |
| 358 | AOZ Studio Beta | Bug | Normal | Resolved | SCROLL leaves previous image when scrolling with transparency | 09/28/2021 05:59 PM | Paul Kitching | 1.0.0 (B10) u16 | |
| 48 | AOZ Studio Beta | Bug | Normal | Resolved | Graphics cursor position | 09/08/2021 06:29 AM | Paul Kitching | 0.9.9.3 | 0.9.3.2 |
| 43 | AOZ Studio Beta | Bug | Normal | Resolved | Patterns have reversed colours | 09/08/2021 06:14 AM | Paul Kitching | 0.9.2.6 | 0.9.3 |
| 797 | AOZ Studio Beta | Bug | Normal | Feedback | Wait input doesn't check the joystick | 11/13/2021 12:36 PM | Paul Kitching | 1.0.0 (B11) u17 | none |
| 790 | AOZ Studio Beta | Bug | Normal | Feedback | Collisions not working properly on skewed bobs | 09/07/2021 06:51 AM | Paul Kitching | 1.0.0 (B8) | none |
| 581 | AOZ Studio Beta | Bug | Normal | Feedback | Sam Loop doesn't loop | 04/01/2021 03:32 PM | Paul Kitching | Beta 1 | |
| 145 | AOZ Studio Beta | Bug | Normal | Feedback | Different default colours - Amiga/PC modes | 09/30/2020 02:47 PM | Paul Kitching | 0.9.9.4 | |
| 143 | AOZ Studio Beta | Bug | Normal | Feedback | Rainbow works in Amiga mode, but not PC | 09/19/2021 05:45 PM | Paul Kitching | 1.0.0 (B10) u16 | 0.9.5 |