

AOZ Studio Beta - Bug #1000

The Font\$() command does not recognize the default font any more. (Get Font Number works though)

12/19/2022 05:01 AM - Brian Flanagan

Status:	Resolved	Start date:	12/18/2022
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	none		
Affected version:	1.0.0 (B16) u27		
Description			
<p>Apparently, the** Font\$()** command does not recognize the default font.</p> <pre>numFonts = Get Font Number Print "Number of fonts:";numFonts ' this works, so AOZ knows it exists. Print Font\$(0) ' Returns "Font not available" error Print Font\$(1) ' Returns "Font not available" error</pre> <p>We should be providing information about the default font. If I add a Google font...</p> <pre>#googleFont: "Baloo",48 Print "Number of fonts:";numFonts ' AOZ gets 2 now Print Font\$(0) ' Returns the Baloo information Print Font\$(1) ' Returns "Font not available" error</pre> <p>Even though Font number = 2, the second font isn't recognized. Also, the Default Font should ALWAYS be font 0. After adding the Google Font, apparently, it becomes font 0.</p> <p>NOTE: In AMOS - Amiga, Font\$(0) should return an empty string. The font numbers started at 1. (at least in UAE)</p>			

History

#1 - 01/19/2023 02:26 AM - Francois Lionet

Fixed, there was a mix-up between the font of the application and the fonts of the extensions like the debugger.
If you do NOT add any Google font, then Get Font Number will return 0.

#2 - 01/19/2023 02:34 AM - Francois Lionet

ANd in Amiga mode, Get Font\$(0) returns ""

#3 - 01/19/2023 02:34 AM - Francois Lionet

- Status changed from New to Resolved