

AOZ Studio Beta - Bug #1150

if exist () no longer works with either True or False or !=True or !=False on the end

06/06/2023 12:40 PM - malcolm harvey

<b>Status:</b>	Closed	<b>Start date:</b>	06/06/2023
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Baptiste Bideaux	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>	none		
<b>Affected version:</b>	1.0 (u38)		
<b>Description</b> <p>This was also connected to bug 976 a similar issue from the past. It seams in that ticket, we had to add = True to get it to work where again previously no true or false was required after if exists() Later in U38 we had to add !=True or !=False to get it to work. But now below this has broken again....</p> <p>..</p> <p>This ticket below again now in U44...Seams True or False or !=True or !=False does not work.</p> <p>.</p> <p>(The below issues now with if exist() inst/func in U44). re: Checking file in browser local storage now if exists. The 4 variations one can use, but none work currently now. Again yes, something has changed here from after ver U38 last time I ever got this or these options to work correctly.</p> <p>.</p> <p>//This version always thinks it does exist //but never creates anything....(Incorrect) //Should go to else once until true.</p> <p>..</p> <p>a)</p> <p>main:</p> <p>If exist("myfile.txt")!=False //if true</p> <pre>print "file exists" Wait Key goto done</pre> <p>else</p> <p>Open Out 1,"myfile.txt"</p> <p>Print #1,0</p> <p>Close 1</p> <p>Print "file not there, create one"</p> <p>wait key</p> <p>goto done</p> <p>End If</p> <p>done:</p> <p>goto main</p>			
<p>//This version always thinks it does exist //and creates it constantly. (Incorrect) //Should go to else second time around.</p> <p>..</p> <p>b)</p> <p>main:</p> <p>If exist("myfile.txt")!=True //not true</p> <pre>Open Out 1, "myfile.txt" Print #1,0 Close 1 Print "file not there, create one" wait key</pre>			

```
goto done
```

```
else  
print "file exists"  
Wait Key  
goto done  
End If
```

```
done:  
goto main
```

---

```
//This version always thinks it does not exist  
//and creates it constantly . (Incorrect)  
//Should to to else once then always exists.
```

```
..  
c)  
main:  
If exist("myfile.txt")=True //is true
```

```
print "file exists"  
Wait Key  
goto done
```

```
else  
Open Out 1,"myfile.txt"  
Print #1,0  
Close 1  
Print "file not there, create one"  
wait key  
goto done  
End If
```

```
done:  
goto main
```

---

```
//This version always thinks it does not exist  
//and never creates it. (Incorrect)  
//Should go to else after first write and loop.
```

```
..  
d)  
main:  
If exist("myfile.txt")=False //is false
```

```
Open Out 1, "myfile.txt"  
Print #1,0  
Close 1  
Print "file not there, create one"  
wait key  
goto done
```

```
else  
print "file exists"  
Wait Key  
goto done  
End If
```

```
done:  
goto main
```

Note: As above, long long long ago in aoz, we could simply do the below.  
One day that changed, this was many moons ago in early betas.  
eg: No True or False to worry about. Brian also saw and noted that early on as well.  
if exist("filename.txt")  
//then it would do whatever was here under it (True)  
else

```
//then do whatever was here under it if (false)
end if
```

## History

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### #1 - 06/25/2023 12:43 PM - malcolm harvey

Tested in u44  
Same issues above.

### #2 - 06/25/2023 12:44 PM - malcolm harvey

Further to the last note: Same in U44, windows or mac.

### #3 - 03/20/2024 09:04 AM - malcolm harvey

- *Status changed from New to Closed*

If exists() now corrected in beta1 U45.  
Closed ticket.