

AOZ Studio Beta - Bug #1150

if exist () no longer works with either True or False or !=True or !=False on the end

06/06/2023 12:40 PM - malcolm harvey

Status:	Closed	Start date:	06/06/2023
Priority:	Normal	Due date:	
Assignee:	Baptiste Bideaux	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	none		
Affected version:	1.0 (u38)		

Description

This was also connected to bug 976 a similar issue from the past.

It seems in that ticket, we had to add = True to get it to work where again previously no true or false was required after if exists()
Later in U38 we had to add !=True or !=False to get it to work. But now below this has broken again....

..
This ticket below again now in U44...Seams True or False or !=True or !=False does not work.

.
(The below issues now with if exist() inst/func in U44).

re: Checking file in browser local storage now if exists.

The 4 variations one can use, but none work currently now.

Again yes, something has changed here from after ver U38

last time I ever got this or these options to work correctly.

.
//This version always thinks it does exist
//but never creates anything...(Incorrect)
//Should go to else once until true.

..
a)
main:
If exist("myfile.txt")!=False //if true

```
print "file exists"  
Wait Key  
goto done
```

```
else  
Open Out 1,"myfile.txt"  
Print #1,0  
Close 1  
Print "file not there, create one"  
wait key  
goto done  
End If
```

```
done:  
goto main
```

..
//This version always thinks it does exist
//and creates it constantly. (Incorrect)
//Should go to else second time around.

..
b)
main:
If exist("myfile.txt")!=True //not true

```
Open Out 1,"myfile.txt"  
Print #1,0  
Close 1  
Print "file not there, create one"  
wait key
```

```
goto done
```

```
else  
print "file exists"  
Wait Key  
goto done  
End If
```

```
done:  
goto main
```

```
//This version always thinks it does not exist  
//and creates it constantly . (Incorrect)  
//Should to to else once then always exists.
```

```
..  
c)  
main:  
If exist("myfile.txt")=True //is true
```

```
print "file exists"  
Wait Key  
goto done
```

```
else  
Open Out 1,"myfile.txt"  
Print #1,0  
Close 1  
Print "file not there, create one"  
wait key  
goto done  
End If
```

```
done:  
goto main
```

```
//This version always thinks it does not exist  
//and never creates it. (Incorrect)  
//Should go to else after first write and loop.
```

```
..  
d)  
main:  
If exist("myfile.txt")=False //is false
```

```
Open Out 1, "myfile.txt"  
Print #1,0  
Close 1  
Print "file not there, create one"  
wait key  
goto done
```

```
else  
print "file exists"  
Wait Key  
goto done  
End If
```

```
done:  
goto main
```

Note: As above, long long long ago in aoz, we could simply do the below.
One day that changed, this was many moons ago in early betas.
eg: No True or False to worry about. Brian also saw and noted that early on as well.
if exist("filename.txt")
//then it would do whatever was here under it (True)
else

```
//then do whatever was here under it if (false)
end if
```

History

#1 - 06/25/2023 12:43 PM - malcolm harvey

Tested in u44
Same issues above.

#2 - 06/25/2023 12:44 PM - malcolm harvey

Further to the last note: Same in U44, windows or mac.

#3 - 03/20/2024 09:04 AM - malcolm harvey

- *Status changed from New to Closed*

If exists() now corrected in beta1 U45.
Closed ticket.