AOZ Studio Beta - Bug #13

X Mouse = INTEGER , Y Mouse = INTEGER not working, causing Syntax Error

01/17/2020 10:08 PM - David Baldwin

Status:	Closed		**Start date:**	01/17/2020
Priority:	Normal		**Due date:**	01/21/2020
Assignee:	Francois Lionet		**% Done:**	0%
Category:			**Estimated time:**	0:00 hour
Target version:	0.9.3			
Affected version:	0.9.2.6			

Description

X Mouse = INTEGER , Y Mouse = INTEGER not working, causing Syntax Error

Works fine as X=X Mouse, Y=Y Mouse

History

#1 - 01/21/2020 04:18 PM - Francois Lionet

- Status changed from New to Resolved

- Target version set to 0.9.3

Fixed!

#2 - 02/01/2020 07:17 AM - Baptiste Pillot

- Status changed from Resolved to Closed

- source : https://www.amos2.fr/ide/Amos2/Ide/Program/456
- run : https://www.amos2.fr/run/tickleman/13/

Now compiles well, and runs without error.
But : This code should show a mouse cursor, and force its position, no ?
Perhaps it is not possible to control the Windows mouse in in-browser-js...

```
Show On
X Mouse = 10
Y Mouse = 10

Do
Wait Vbl
Loop
```

Well, the compilation problem is solved :).

#3 - 02/01/2020 07:18 AM - Baptiste Pillot

- Due date set to 01/21/2020