AOZ Studio Beta - Bug #397

Colour Back isn't working.

06/20/2020 05:12 PM - Brian Flanagan

Status:	Closed		**Start date:**	06/20/2020
Priority:	Low		**Due date:**	
Assignee:	Francois Lionet		**% Done:**	0%
Category:			**Estimated time:**	1:00 hour
Target version:	Beta RC4			
Affected version:	Beta RC2			

Description

The overscan area color is not being changed when Colour Back is executed.
In the example below, the overscan area should be bright red.

```
#manifest: "amiga"
#splashScreen: false
#speed: "safe"
#fps: false

Pen 2
Cls 3
Print "Test"
Colour Back 4
Wait Key
```

History

#1 - 06/27/2020 04:27 PM - Brian Flanagan

- Affected version changed from 0.9.9.2 to 0.9.9.3

#2 - 09/19/2020 01:28 PM - Brian Flanagan

- Priority changed from Normal to Low

- Estimated time set to 1:00 h

- Affected version changed from 0.9.9.3 to Beta RC2

Re-tested in Beta RC2. Still a problem.

#3 - 10/07/2020 09:06 AM - Francois Lionet

- Status changed from New to Resolved

- Assignee set to Francois Lionet

- Target version set to Beta RC4

Fixed!

#4 - 10/09/2020 02:18 PM - Brian Flanagan

- Status changed from Resolved to Closed

Working with 9 Oct updates!