

AOZ Studio Beta - Bug #582

Adding a new image once an AMOS game is imported generates error

11/17/2020 09:53 PM - Jason Wroe

Status: New	Start date: 11/17/2020
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0:00 hour
Target version:	
Affected version: Beta 1	
Description Uncaught TypeError: Cannot read property 'x' of undefined at ImageBank.setHotSpot (rbanks.js:789) at rbanks.js:501 at Image.image.onload (rutilities.js:1804)	

History

#1 - 11/17/2020 10:19 PM - Brian Flanagan

Can you provide example code?

#2 - 11/18/2020 07:54 AM - Jason Wroe

I can provide code if needed but all I did was import an AMOS game with hotspots on the images. Then add my own image into images folder, causes the issue.

Deleting the new image fixes the issue.