

## AOZ Studio Beta - Bug #636

### The "Pac Guy" does not rotate properly in ASCII Man Reloaded.

01/24/2021 09:34 PM - Brian Flanagan

<b>Status:</b> Closed	<b>Start date:</b> 01/24/2021
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 1:00 hour
<b>Target version:</b>	
<b>Affected version:</b> 1.0.0 (B3)	
<b>Description</b> The up & down rotation of the "pac guy" doesn't work at all. The left and right rotation works fine.  Perhaps this is a Bob rotation issue?	

#### History

##### #1 - 01/29/2021 08:24 AM - Brian Flanagan

- Status changed from New to Resolved

It appears that the vertical rotation issue has been corrected, however, there are still problems with collisions. (I'll create a new ticket for that.)

##### #2 - 07/15/2021 12:42 PM - Brian Flanagan

- Status changed from Resolved to Closed

Verified - Working!