

AOZ Studio Beta - Bug #65

Dir\$ not used when opening files that don't specify a drive/volume.

01/22/2020 02:42 AM - Brian Flanagan

Status:	Rejected	Start date:	01/22/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	0.9.3.2		
Affected version:	0.9.5		
Description Example: Help_69, line 134 from AMOSPro_Examples disk. This example will fail even though the file is in the proper directory structure, and Dir\$ is set properly. <code>Dir\$="AMOSPro_Examples:Examples/H-6/"</code> <code>Open In 1, "jokes"</code> Result: File not found at line: 134, column: 1. Manually entering the full path into the Open command works. <code>Open In 1, "AMOSPro_Examples:Examples/H-6/jokes"</code>			

History

#1 - 01/22/2020 11:05 PM - Baptiste Pillot

- Assignee set to Francois Lionet

#2 - 01/24/2020 07:01 AM - Francois Lionet

- Status changed from New to Resolved

- Target version set to 0.9.3.2

Corrected! Actually I was not taking at all the current path into account, so it has corrected the whole filesystem.

#3 - 02/01/2020 08:34 AM - Baptiste Pillot

- Description updated

#4 - 02/28/2020 05:01 AM - Brian Flanagan

- Status changed from Resolved to Feedback

- Affected version changed from 0.9.3 to 0.9.5

Checked in version 0.9.5.1.

Still fails. Drive not found error occurred when setting Dir\$, when using the "default resources".

Works when the application's local filesystem is used. Perhaps Dir\$ has not been checked properly?

Also works when the full path is directly coded in the Open statement.

#5 - 03/07/2020 05:41 PM - Francois Lionet

- Status changed from Feedback to Rejected

The principle of the default drive is that when transpiling, I include the file if the path to the file WITHIN the instruction is a CONSTANT. Here, Open In does not work on a constant, but on a reserved variable, Dir\$.
What you ask, detecting that Dir\$ actually contains a fixed path would imply a specific evaluation of the values affected to Dir\$ etc. A lot of work for not much. Code should remain code, I cannot pseudo-evaluate while transpiling.