

## AOZ Studio Beta - Bug #693

### Get image grabbing more than you ask for

03/14/2021 04:33 PM - Paul Kitching

<b>Status:</b>	Closed	<b>Start date:</b>	03/14/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Francois Lionet	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>			
<b>Affected version:</b>	1.0.0 (B4)		

#### Description

It get's a particular percentage more than you ask for. The starting x,y is okay, but the 2nd x,y are about 40% further right and down.

```
#manifest: "aoz"
#splashScreen:False
c=0
for x=1 to 150
  add c,1,0 to 31
  ink c
  bar rnd(screen width),rnd(screen height) to rnd(screen width),rnd(screen height)
next x
ink 0
box 150,50 to 550,150
get image 1,150,50,550,150
wait key
cls
bob 1,150,50,1
wait key
```

Also the help makes it sound like it will be transparent of colour \$000000, but it isn't. I still need to set transparency on the screen first. I'm not sure if this is intended or not.

#### History

##### #1 - 03/14/2021 07:10 PM - Paul Kitching

- Status changed from New to Closed

It's a different format to the GET BOB command, so the 2nd set of x/y were added to the first (width/height) and not the actual positions. Not a bug.