

AOZ Studio Beta - Bug #753

CyBall fails after opening screen.

05/20/2021 08:23 AM - Brian Flanagan

Status:	Resolved	Start date:	05/20/2021
Priority:	High	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	1.0.0 (B10) u16		
Affected version:	1.0.0 (B8)		
Description			
The CyBall (Amiga) demo fails after the opening screen. Goes to black screen.			

History

#1 - 05/20/2021 11:32 AM - Brian Flanagan

After #idetranspileall and restart of AOZ this works.

#2 - 05/24/2021 08:03 PM - Brian Flanagan

- Priority changed from Normal to High

Re-tested 5/24 version. Now it's worse. #idetranspileall and restart no longer fixes the problem. Just goes to black screen when trying to start the game.

#3 - 09/22/2021 09:47 AM - Brian Flanagan

- Status changed from New to Resolved

- Target version set to 1.0.0 (B10) u16

Re-tested in 1.0.0 (B10) u16

It's working now!