

## AOZ Studio Beta - Bug #818

### Get Bob i,x1,y1 To x2,y2 is broken.

09/12/2021 02:02 PM - Brian Flanagan

<b>Status:</b>	Closed	<b>Start date:</b>	09/12/2021
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	AOZ Developers	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	1:00 hour
<b>Target version:</b>	1.0.0 (B10) u16		
<b>Affected version:</b>	1.0.0 (B10) u16		

#### Description

Get Bob in the form:

```
Get Bob index,x1,y1 To x2,y2
```

...is broken in this version.

```
Get Bob index,x1,y1,width,height
```

... is working though.

Example:

```
Palette 0,$FFFFFF,$00FF00
Flash Off : Curs Off
Ink 2
Cls 0
Disc 100,100,40
Pen 1 : Locate 0,5 : Print "Here's our object."
Print " (Press any key.)"
Wait Key
'
Get Bob 1,100-39,100-39,80,80 ' This works
' Get Bob 1,100-39,100-39 To 100+39,100+39 ' This fails
Cls 0
Locate 0,0 : Print "Here are bobs made from it."
Bob 1,200,200,1
Bob 2,300,300,1
Bob 3,400,400,1
```

#### History

##### #1 - 09/12/2021 02:03 PM - Brian Flanagan

- Priority changed from Normal to High

##### #2 - 09/12/2021 03:13 PM - David Baldwin

Fixed. Brackets issue in languages/bobs.aoz

##### #3 - 09/12/2021 03:14 PM - David Baldwin

- Status changed from New to Resolved

##### #4 - 09/15/2021 12:52 AM - Brian Flanagan

- Status changed from Resolved to Closed

- Target version changed from none to 1.0.0 (B10) u16

Verified. Works!

Thanks!