

AOZ Studio Beta - Bug #93

Talk, Say, and Mouth commands produce syntax errors.

02/01/2020 02:59 AM - Brian Flanagan

Status:	Closed	Start date:	02/01/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	0.9.4		
Affected version:	0.9.5.1		
Description			
Example: Help_83 from AMOSPro_Examples disk. Lines 84, 90, 94, 107, 108 (only those lines shown below):			
<pre>Talk Misc 64,20000 Say A\$,1 Mouth Read SX=Mouth Width SY=Mouth Height</pre>			
Errors produced:			
<pre>First pass... main.aoz:84:10: error: syntax error main.aoz:90:9: error: syntax error main.aoz:94:16: error: syntax error main.aoz:107:20: error: syntax error main.aoz:108:21: error: syntax error Task failed, no code generated...</pre>			

History

#1 - 02/03/2020 04:51 PM - Francois Lionet

- Status changed from New to Resolved
- Assignee set to Francois Lionet
- Target version set to 0.9.4

OK, I completely forgot about these instructions. they do not produce a syntax error anymore, BUT do not have any effect until I implement speech routines.

So, the example will seem to "get stuck" whereas it does not-> simply because the mouse width does not report -1 at the end of a sentence, so the program stays in the mouth display loop.

#2 - 02/28/2020 05:32 PM - Brian Flanagan

- Status changed from Resolved to Closed
- Affected version changed from 0.9.3.2 to 0.9.5.1

Tested again in 0.9.5.1. These no longer cause syntax errors, however, they're not yet working.