AOZ Studio Beta - Bug #1050

Using input # now hangs and wont continue

1.0.0 (B17)

01/07/2023 11:17 PM - malcolm harvey

Status: Resolved Start date: 01/08/2023 **Priority:** Normal Due date: Assignee: Baptiste Bideaux % Done: 0% Category: **Estimated time:** 0:00 hour Target version: none

Description

Affected version:

Pauls notes on the subject...And then ill add my notes as well and example.

The below now will not work now in V1.0 U37

.. (Pauls notes).

'Also, I've been getting the same thing with Open In, but it seems to be input# (which was the next line) that was causing the hang. If I change it to line input it continues. So input# looks to have a problem. This code worked a few months ago.

Multiple problems. When I thought Open In was okay I put the filename back from levels to levels.txt as it used to be and not Open In is locking up. So open in with a .txt on the end, or input# both don't work for me, plus volume.

Any my game is now running after removing volume and renaming the txt file to not have an extension, and putting the input# to a line input #.'

..

(My notes)..

Using the below always worked right up until also a few mths ago.

Now Input is not working, just hangs as paul found above.

This example worked as is up last working live version a few mths before release.

(Note: The Volume issue as paul describes there is a sep ticket on this.)

#splashScreen:false

dim mapposloc\$(10)

#useAssetsResources:false

Print "Current directory:";dir\$

```
nextword$="" //Read.....from a file mapposloc.txt to array mapposloc$(
```

//(mapposloc) access file can be 10 positions (numbers)

//Application direction for files read/write

```
//Read....from a file mapposloc.txt to array mapposloc$().
print "press a key"
wait key
Open in 1, "mylist.txt" // Open the (mapposloc) access file
print "file open"
wait key
                                   // Sequential file handling
For n = 1 to 10
                                   //mapposloc.txt has 10 items
   Input #1, nextword$
                                   // Input from file or read to program memory each item in seque
nce from file number 1 into nextword, (#1)
   mapposloc$(n) = nextword$
                                   //Place in element n of the array, mapposloc$(n) 1-10
   print nextword$
                                   //print them to see on screen
Next.
   print "first bit done"
Close 1
                                   // Close the word list file
print mapposloc$(1)
                                   //now print the words out from array
print mapposloc$(2)
                                   //what we read in
print mapposloc$(3)
```

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print "second bit done"
wait key

History

#1 - 01/07/2023 11:18 PM - malcolm harvey

(Note: Some small bug with the code example above here in aozmine, should include from #splashScreen:false down.).

#2 - 01/07/2023 11:32 PM - malcolm harvey

- File writetest.aozip added

#3 - 01/18/2023 04:24 PM - Francois Lionet

- Status changed from New to Resolved

Fixed! TXT files were not integrated properly in resources and caused a crash on load...

Files

writetest.aozip 296 MB 01/07/2023 malcolm harvey

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