

## AOZ Studio Beta - Bug #391

### Compile to AOZ-TV gets stuck on previous program.

06/17/2020 02:26 PM - Brian Flanagan

<b>Status:</b>	Closed	<b>Start date:</b>	06/17/2020
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>			
<b>Affected version:</b>	0.9.9.4		
<b>Description</b>			
I created the following program:			
#manifest: "pc"			
#splashScreen: false			
#speed: "safe"			
#fps: false			
<pre>Print { navigator.appName }</pre>			
When I clicked on "Run in AOZ-TV", instead of seeing the output for <i>this</i> program, I saw the output for the previous program I was working on.			
Yes, the correct program was selected in the editor.			
Closing Atom and restarting corrected the problem.			

#### History

##### #1 - 06/27/2020 04:33 PM - Brian Flanagan

- Subject changed from *Compile to AOZ-TV sometimes runs wrong (previous) program. to Compile to AOZ-TV gets stuck on previous program.*

- Affected version changed from 0.9.9.2 to 0.9.9.3

When certain conditions occur (probably some runtime error), the AOZ-TV will get stuck on that run.

From then on, modifications to the code will not affect the output in AOZ-TV.

You can even compile and run a different program, but AOZ-TV will instead display the previous program's output.

The only work-around for this at this time, is to close AOZ (Atom) entirely, and restart.

Then things will work normally... until this happens again.

##### #2 - 08/04/2020 08:09 AM - Baptiste Bideaux

- Status changed from *New to Resolved*

- Affected version changed from 0.9.9.3 to 0.9.9.4

AOZ TV has been replaced by AOZ Viewer.

##### #3 - 09/04/2020 05:01 PM - Brian Flanagan

- Status changed from *Resolved to Closed*

Irrelevant now, since AOZ-TV no longer exists.