# AOZ Studio Beta - Bug #830

## Scrolling is backwards in debugger windows

09/19/2021 03:22 PM - Paul Kitching

Status: Resolved Start date: 09/19/2021

Priority: Normal Due date:

1.0.0 (B10) u16

Assignee: Francois Lionet % Done: 0%

Category:

Target version: none

**Description** 

Affected version:

Wheeling down scrolls up, and up goes down.

#### History

### #1 - 09/21/2021 01:09 AM - Brian Flanagan

- Status changed from New to Feedback

It works fine in the source code window. Are you talking about scrolling elsewhere?

#### #2 - 09/21/2021 07:55 PM - Paul Kitching

Yes, the debugger windows.

In the main program window it's normal, but in the debug windows (variables, source code, etc) it's backwards.

#### #3 - 09/21/2021 11:03 PM - Brian Flanagan

 $\label{thm:local_equation} \mbox{Hmmm... That's weird. It's working fine in the debugger source code window here.}$ 

I wonder if it's possible there was a bug in just the Windows version.

What kind of computer and web browser are you using?

Here I'm using macOS Mojave (10.14.6), Google Chrome Version 93.0.4577.82 (Official Build) (x86\_64), and AOZ Studio 1.0.0 (B10) u16 (9/19 beta).

**Estimated time:** 

0:00 hour

### #4 - 09/22/2021 07:17 AM - Paul Kitching

Windows 7.

It's in the AOZ viewer, not a browser.

I think Macs default to backwards for all scrolling, so that's why you didn't notice on yours.

### #5 - 09/28/2021 03:10 PM - Francois Lionet

- Status changed from Feedback to Resolved

Corrected two versions ago.

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